

Clean Set of Claims Application Serial No. 09/965,163

(Twice Amended) A method of conducting a sweepstakes, comprising:

conducting a game on a gaming machine, the game including random selection of a game outcome;

dispensing a tangible sweepstakes kntry from the gaming machine in response to predetermined criteria;

submitting the sweepstakes entry to enter the sweepstakes without involving the gaming machine; and

conducting the sweepstakes after the sweepstakes entry is dispensed from the gaming machine.

- The method of claim 1, wherein the step of conducting a game includes selecting an 2. outcome from a plurality of possible outcomes, and wherein the predetermined criteria includes the selected outcome being a predetermined one or more of the plurality of possible outcomes.
- The method of claim 2, wherein the predetermined one or more of the plurality of 3. possible outcomes are associated with a payout exceeding a predetermined threshold.
- The method of claim 1, wherein the step of conducting a game includes selecting an 4. outcome from a plurality of possible outcomes, and wherein the predetermined criteria includes the selected outcome being associated with a payout exceeding a predetermined threshold.
- The method of claim 1, wherein the step of dispensing a sweepstakes entry occurs in 5. response to a predetermined outcome selected in the game.
- 6. The method of claim 1, wherein the sweepstakes entry includes a paper entry form.
- 7. The method of claim 6, wherein the paper entry form is pre-printed.

- 8. The method of claim 1, further including receiving the sweepstakes entry after the sweepstakes entry has been filled out by a player.
- 9. The method of claim 8, wherein the sweepstakes entry is received in a drop box at a gaming establishment where the gaming machine is located.
- 10. The method of claim 8, wherein the sweepstakes entry is received by mail.
- 11. The method of claim 8, wherein the sweepstakes entry is received by an attendant at a gaming establishment where the gaming machine is located.
- 12. The method of claim 1, wherein the step of conducting a game includes receiving a wager from a player to initiate play of the game on the gaming machine, and randomly selecting an outcome from a plurality of possible outcomes.
- 13. The method of claim 12, wherein the game is selected from a group consisting of slots, poker, keno, bingo, and blackjack.

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(Once Amended) A method of conducting a sweepstakes, comprising: receiving a wager to initiate play of a game on a gaming machine;

randomly selecting an outcome for the game from a plurality of possible outcomes;

representing the selected game outcome on a visual display;

dispensing a tangible sweepstakes entry from the gaming machine in response to predetermined criteria;

submitting the sweepstakes entry to enter the sweepstakes without involving the gaming machine; and

conducting the sweepstakes after the sweepstakes entry is dispensed from the gaming machine.

- 15. The method of claim 14, wherein the predetermined criteria includes the selected game outcome being a predetermined one or more of the plurality of possible outcomes.
- 16. The method of claim 15, wherein the predetermined one or more of the plurality of possible outcomes are associated with a payout exceeding a predetermined threshold.
- 17. The method of claim 14, wherein the sweepstakes entry includes a paper entry form.

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(Twice Amended) A gaming machine/comprising:

means for conducting a game including random selection of a game outcome;

a dispenser for dispensing a tangible sweepstakes entry in response to predetermined criteria; and

means for submitting the sweepstakes entry to enter a sweepstakes without involving the gaming machine, the sweepstakes being conducted after the sweepstakes entry is dispensed from the gaming machine.

- 19. The gaming machine of claim 18, wherein the conducting means selects an outcome from a plurality of possible outcomes, and wherein the predetermined criteria includes the selected outcome being a predetermined one or more of the plurality of possible outcomes.
- 20. The gaming machine of claim 19, wherein the predetermined one or more of the plurality of possible outcomes are associated with a payout exceeding a predetermined threshold.
- 21. The gaming machine of claim 18, wherein the conducting means selects an outcome from a plurality of possible outcomes, and wherein the predetermined criteria includes the selected outcome being associated with a payout exceeding a predetermined threshold.
- 22. The gaming machine of claim 18, wherein the dispenser dispenses the sweepstakes entry in response to a predetermined outcome selected by the conducting means.

- 23. The gaming machine of claim 18, wherein the sweepstakes entry includes a paper entry form.
- 24. The gaming machine of claim 23, wherein the paper entry form is pre-printed.
- 25. The gaming machine of claim 18, wherein the conducting means receives a wager from a player to initiate play of the game on the gaming machine, and randomly selects an outcome from a plurality of possible outcomes.
- 26. The gaming machine of claim 25, wherein the game is selected from a group consisting of slots, poker, keno, bingo, and blackjack.